# IB Extended Essay

#### **Computer Science**

# Comparison of Jaro-Winkler and Ratcliff/Obershelp algorithms in spell check

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### Abstract

This Extended Essay focuses on comparison of two approximate string matching algorithms—Jaro-Winkler and Ratcliff/Obershelp—in their application in spell check. The essay starts with describing the theory lying behind both algorithms and illustrates them with examples.

For the comparison, a list of 53 misspelled words is created, and two databases of English words—with 58,000 and 236,000 entries—are used. The task for the two algorithms is to find three words with the highest similarity scores for each misspelled one. If the correct word appears in this top-three words list, the algorithm is awarded 1, 2 or 3 points according to the position of the correct word in the list. Both algorithms are programmed in PHP and are run on the local server Apace with the PHP processor module.

Although both algorithms show a similar level of precision, the more accurate results are produced by the Ratcliff/Obershelp algorithm. Depending on the database, it shows a 4.0%—18.6% higher result than Jaro-Winkler algorithm.

[Word count: 163]

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## Introduction

Spell check is an important feature of modern software. It is widely used in computer programs such as text processors, email clients, dictionaries and searching engines.

After its introduction in 1980s, there have been debates whether users benefit from it or become less skillful in orthography. Researches show that with spell check on users have a tendency to rely on the computer applications and disregard the final check of their writing. Such writings end up containing more mistakes and mistypes than ones that had been written with the spell check off, when users tend to pay more attention to orthography [12].

However, spell checkers make users quicker and more confident when working with writing. The attention of users shifts from spelling rules of a particular language to a message and the usage of words in their writing. With spell check on, users might utilize unfamiliar or sophisticated words more intensively, without a fear of making a mistake. Additionally, spell check is useful when writing in a foreign language, because it suggests correct orthography for misspelled words and thus makes users memorize them. Personally I experience its usefulness every time I type an essay in Italian.

Since my first meeting with spell check around 10 years ago, I have been wondering how it works. One thing about spell check was obvious from the beginning: every typed word is compared with a previously arranged database of correctly spelled words. If a typed word is found in the database, it is considered correct and ignored, if no—it is marked as incorrect and is often underlined in text processors. However, the main curiosity was how checkers compose the list of words which might be substitutions of an incorrect word.

In Microsoft Office or LibreOffice, used by millions of users around the globe, this list appears after the right-click on the underlined in red word. For instance, Microsoft Office Word suggests the words "fish", "flesh", "fresh", "fest" and "fess" as possible substitutes for an inexistent word "fesh". After the investigation into algorithms used for spell check, I decided to compare the effectiveness of the two string matching algorithms—Jaro-Winkler's distance and Ratcliff/Obershelp algorithm—which are widely used nowadays. Due to similar principles and levels of complexity, I was sure that both of them will show approximately the same level of accuracy in spell check.

### Review of spell check algorithms

Most algorithms that are used by spell checkers can be divided into two groups.

Algorithms from the first group are called **phonetic.** They compare words according to pronunciation, taking into account sounds that can be misinterpreted. For English such sounds can be given by combinations "wr" and "r" (in words "wrong" and "right"), "u" and "oo" ("Luther" and "loop").

However, due to differences in phonetic rules in every language, such algorithms cannot be used globally. Most of them were developed for English; thus, they will give inappropriate results when applied for other languages. The most popular phonetic algorithms are *Soundex* (used, inter alia, for the purposes of the United States Census) [9] and *Metaphone*.

The second group consists of **approximate string matching algorithms** that are based on finding the similarity score between two strings, one of which is inputted and another is an entry from a database [4]. Similarity score is a number, usually between 0 and 1, where 0 corresponds to no similarity between two strings, and 1 corresponds to the complete match of the two strings. Algorithms from this group calculate the similarity score according to a number of repeating symbols or blocks of symbols in two strings, their location and some other factors.

For my Extended Essay I decided to compare two approximate string matching algorithms—Jaro-Winkler and Ratcliff/Obershelp. As any approximate string matching algorithm, they have clear mathematical logic behind them and can be implemented universally in every language which uses alphabetical script. Moreover, they both combine efforts of two developers.

### Jaro-Winkler distance algorithm

Jaro distance metric was introduced in 1989 by Matthew A. Jaro's as a comparator to be used in censuses and health data files. It was later modified by William E. Winkler, who believed that similarity score between two strings that have a longer set of symbols in common at their beginning should have a higher similarity score than those which contain a mistake in first few symbols. [13]

Being a similarity function, for the two strings  $S_1$  and  $S_2$  the algorithm returns a value from 0 to 1, where 0 corresponds to no similarity and 1 to a complete match.

**Jaro distance** is represented by the formula  $D_j = \frac{1}{3} * (\frac{m}{|S_1|} + \frac{m}{|S_2|} + \frac{m-t}{m}).$ 

Here,  $|S_1|$  and  $|S_2|$  are lengths of strings  $S_1$  and  $S_2$  respectively (in my case,  $S_1$  is a misspelled/mistyped word and  $S_2$  represents each word from a database); *m* is a number of **matching** symbols, *t* is a number of **transpositions**.

Two characters are called **matching** if the one from the string  $S_1$  coincides with another one from the string  $S_2$  which is located not farther than  $\left\lfloor \frac{\max(|S_1|, |S_2|)}{2} \right\rfloor - 1$ . For each **pair** of **matching** characters with different sequence order the number of transpositions *t* is increased by 1. [11]

For instance, in the words *HOUSE* and *HOME* the three matching symbols are *H*, *O* and *E*. Since these symbols appear in both strings in the same order, the number of transpositions for such strings is  $t = \frac{0}{2} = 0$ .

In contrast, matching symbols for words HOUSE and HOUES are *H*, *O*, *U*, *S*, *E*. But as the characters *S* and *E* appear in both strings in different order, the number of transpositions for such strings is  $t = \frac{2}{2} = 1$ .

If the number of **matching** symbols *m* equals to 0, the Jaro distance must be returned as 0 without calculations, as division by 0 mathematically cannot be carried out.

#### Example of Jaro distance calculations

Let's compare two words—MATHEMATICS and MATEMATICA using Jaro distance method:

	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]
<i>S</i> <sub>1</sub>	М	А	Т	Н	E	М	А	Т	Ι	C	S
<i>S</i> <sub>2</sub>	М	А	Т	E	М	Α	Т	Ι	С	А	

a) The length of the string  $S_1$ :

 $|S_1| = 11$ 

The length of the string  $S_2$ :  $|S_2| = 10$ 

- b) First three symbols M, A, T of each string coincide (therefore, are matching). Thus, the number of matching strings on this step m = 3.
- c) Symbol [4] of the string S<sub>1</sub> -H- is not the same as the respective symbol of the string S<sub>2</sub> (E). Calculating the admissible distance d<sub>m</sub> for the symbols to be called matching, we get:

$$d_m = \left\lfloor \frac{\max(11, 10)}{2} \right\rfloor - 1 = \left\lfloor \frac{11}{2} \right\rfloor - 1 = 5 - 1 = 4$$

- d) In the string  $S_2$ , from the symbol [4] we process  $d_m = 4$  symbols to the to the left and to the right in order to find the symbol H, but from the left we get M-A-T and from the right M-A-T-I. Therefore, there is no matching symbol for H.
- e) Continuing with the string S<sub>1</sub>, we get E at the position of [5]. Although the symbol [5] of the string S<sub>2</sub> is M, not E, the one to the left from it is matching (string S<sub>2</sub>, symbol [4], "E"). Thus, number m must be increased by 1. Now, the number of matching symbols m = 4.
- f) The same process described in *e*) will repeat with all symbols of the string  $S_2$  with indices [6] to [10]. Thus, after we process the symbol [10], the number of matching symbols m = 9. String  $S_2$  does not contain a matching symbol for

*S* (string *S*<sub>1</sub>, [11]).

- g) After the matching symbols are figured out, the number of transpositions must be calculated. In this example, all the **matching** symbols appear in the same **order** in both strings. Thus, the fact that they have different indices in two strings does not influence the number *t* of transpositions.  $t = \frac{0}{2} = 0$ .
- h) Thus, all the data needed to calculate Jaro distance  $D_j$  is found. The Jaro distance  $D_j$  for the words MATHEMATICS and MATEMATICA is:

$$D_j = \frac{1}{3} * \left(\frac{9}{11} + \frac{9}{10} + \frac{9-0}{9}\right) = \frac{1}{3} * \left(\frac{9}{11} + \frac{9}{10} + \frac{1}{1}\right) = 0.906$$

#### Winkler's improvement

The main idea of Winkler's improvement in the algorithm was to give two comparing strings a higher score if they start with the same symbol(s). His theory was that mistypes are not usually made in the beginning of words.

To get a Jaro-Winkler score, the additional formula is used:  $D_{iw} = D_i + l * p * (1 - D_i).$ 

> Here,  $D_j$  is a Jaro distance for a pair of strings, l is the number of coinciding words at the beginning of the two words, p is a coefficient,  $p \in [0,1]$ .

Analyzing the Winkler formula, we see that if the product of *l* and *p* is equal to 1, the expression  $l * p * (1 - D_j)$  gives the number needed for the sum  $D_j + l * p * (1 - D_j)$  to equal 1. Thus, when l \* p = 1, the Jaro-Winkler function regards the two strings as perfectly matching. [11]

For l \* p to be equal to 1, we need the coefficient p to be equal to the inverse of the number of coinciding symbols at the beginning of the two strings. The coefficient p can be chosen depending on the specific problem the program must solve. For

example, if I agree that two strings which start with 5 identical characters can be considered the same, I set the coefficient  $p = \frac{1}{5}$ .

However, in this case the Jaro-Winkler score will exceed 1 if two strings have 6 or more first characters in common, as  $6 * \frac{1}{5} > 1$ . Thus, to use Jaro-Winkler distance algorithm correctly, the coefficient *p* must be found.

William Winkler himself, after a series of experimentations, came to a conclusion that p = 0.1 is the most appropriate coefficient for most cases. In this case, the two strings will get a maximum score of 1 if their 10 first characters coincide.

However, even when p is relatively small, there is no guarantee that the algorithm will get correct results. For instance, with p = 0.1 the misspelled word CONSTITUTIOM will have the same similarity score of 1 with words CONSTITUTION and CONSTITUTIONAL, while the Jaro distance will award them different (although, with a small difference) similarity scores, making the comparison more precise.

For the example with MATEMATICA and MATHEMATICS, the Jaro-Winkler similarity score is:

$$D_{iw} = 0.906 + 3 * 0.1 * (1 - 0.906) = 0.934$$

Thus, the similarity score was increased by  $\frac{(D_{jw}-D_j)}{D_j} * 100 = \frac{0.934-0.906}{0.906} * 100 = 3.09\%$ 

## Ratcliff/Obershelp pattern-matching algorithm

Ratcliff/Obershelp pattern-matching algorithm was introduced by John W. Ratcliff and John A. Obershelp in 1983. This algorithm had an impact on the industry of educational software.

Before, educational software had often offered only multiple-choice tests, as for typed-by-user answers algorithms for processing and checking the inputted data were needed.

For example, for the question who the Egyptian pharaoh of the 18<sup>th</sup> dynasty was, the answers Tutankhamun, Tutenkhamun, Tutankhamen, Tutankhamon must be considered as correct. Additionally, a user could have inputted double "m" or made other sort of mistype.

The Ratcliff/Obershelp algorithm helped to solve this problem. As Jaro-Winkler distance algorithm, the Ratcliff/Obershelp returns the value from 0 to 1, where 1 is a complete match for two given strings.

**The Ratcliff/Obershelp algorithm** is expressed by the formula  $D_{ro} = \frac{2*K_m}{|S_1|+|S_2|}$ .

Here,  $K_m$  is a number of **matching** characters,

 $|S_1|$  and  $|S_2|$  are lengths of strings  $S_1$  and  $S_2$  respectively.

In Ratcliff/Obershelp algorithm, the concept of **matching** symbols is different from the one of Jaro-Winkler. First, the longest substring that strings  $S_1$  and  $S_2$  have in common is found. It is called an *anchor*. The value of  $K_m$  is increased by the length of the anchor. Then, the remaining parts of the string to the left and to the right of the anchor must be examined as if they were new strings (in other words, step 1 is repeated). The process is repeated till all the characters of the strings  $S_1$  and  $S_2$  are analyzed.

#### Example of Ratcliff/Obershelp score calculations

		[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]
	<i>S</i> <sub>1</sub>	М	А	Т	Η	E	М	Α	Т	Ι	С	S
ĺ	<i>S</i> <sub>2</sub>	М	А	Т	Е	Μ	Α	Т	Ι	С	А	

Let's consider the same strings MATHEMATICS and MATEMATICA.

a) The length of the string  $S_1$ :

 $|S_1| = 11$ 

The length of the string  $S_2$ :

 $|S_2| = 10$ 

b) The longest substring that the two strings have in common is *EMATIC*.

Therefore, EMATIC is an	anchor, and	$K_m =$	EMATIC	= 6.
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	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]
<i>S</i> <sub>1</sub>	М	А	Т	Η	E	Μ	А	Т	Ι	С	S
<i>S</i> <sub>2</sub>	М	А	Т	E	Μ	А	Т	Ι	C	А	

c) To the left from the anchor there are sets of symbols *MATH* and *MAT* remaining. The longest common substring of those is *MAT*. Therefore,

	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]
<i>S</i> <sub>1</sub>	М	Α	Т	Η	E	Μ	А	Т	Ι	C	S
<i>S</i> <sub>2</sub>	М	Α	Т	E	Μ	A	Т	Ι	С	А	

- d) As *MAT* substring is the beginning of both strings  $S_1$  and  $S_2$ , there are no symbols to the left of it. On the right from *MAT*, where we have *E* in the string  $S_1$  and no characters in the string  $S_2$ . Therefore,  $K_m$  remains the same and we go to the characters on the right from the anchor.
- e) To the right from the anchor, there are characters S and A left. As they are different, they are not matching. Thus, the value of  $K_m$  remains 9 and all the characters in both strings are considered. Therefore, we have all the data needed to calculate the Ratcliff/Obershelp score.

The Ratcliff/Obershelp similarity score for the strings MATHEMATICS and MATEMATICA are:

$$D_{ro} = \frac{2*9}{10+11} = \frac{18}{21} = 0.857$$

The mathematical part of the Ratcliff/Obershelp algorithm does not look as sophisticated as the one of Jaro-Winkler algorithm. Although, in their formulae the same elements are used: lengths of strings  $S_1$  and  $S_2$ , and the number of **matching** symbols. However, Jaro-Winkler algorithm uses an additional variable *t* expressing the number of **transpositions**, as well as *l* and *p* (the number of repeating symbols at the beginning of two strings and the coefficient respectively).

### Methodology of comparison

There is a dilemma in choosing a database of English words for the comparison. More entries increase the possibility that the database will contain the correct version of the misspelled word. On the other hand, a big database will contain more words which are used in modern English extremely rarely, and possibly more words will receive a high similarity score along with the real one.

There are roughly a million words in the modern English language. However, Oxford Dictionary contains slightly over 200,000 entries. It signifies that most words existing in the language are not widely used.

Thus, depending on the task we must carefully chose the size of the database depending on the range of vocabulary that might be utilized by users.

For the comparison, I chose two databases that can be used for free. FreeBSD list [14] contains around 236,000 entries and Mieliestronk's dictionary [15] has around 58,000. Both of them are "txt" files, containing each word on a new line and having different forms of nouns (singular and plural: "teacher" and "teachers"), verbs (present, past and gerund: "teach", "taught", "teaching"), prefixes ("overteach"). I decided to use both databases, as compare the results within them.

To get a list of misprinted words as realistic as possible, five people, of whom two are native speakers of English, were asked to type passages in English which they were dictated. The passages were prepared beforehand from up-to-date online sources, such as Wikipedia, the websites of Chicago Tribune and Forbes. Correcting the misprints was not permitted. It allowed obtaining a list of words which consisted of *mistyped*, as well as *misspelled* words.

No.	Misspelled/mistyped words	Correct (meant) words
1	acommodation	accommodation
2	bandadge	bandage
3	cathegory	category
4	collegue	colleague
5	coatia	croatia
6	definately	definitely
7	diarea	diarrhoea
8	diseace	disease
9	emberasment	embarrassment
10	enhansment	enhancement
11	intire	entire
12	equaterial	equatorial
13	exagurate	exaggerate
14	fittiest	fittest
15	formely	formerly
16	fourty	forty
10	garantee	guarantee
1/	happend	happened
10	happilly	happily
20	harrased	harassed
20	kenedy	kennedy
21		laptop
	lapyop lisence	license
23		
24	lollypop	lollipop
25	menkind	mankind
26	milenium	millennium
27	misundrestanding	misunderstanding
28	mosow	moscow
29	narow	narrow
30	nostalia	nostalgia
31	occured	occurred
32	passtime	pastime
33	percieve	perceive
34	persistant	persistent
35	poetty polititian	poetry politician
36	polititian	politician
37	portugese	portuguese
38	propoganda	propaganda
39	publically	publicly
40	quizz	quiz
41	raiting	rating
42	reinessance	renaissance
43	rythm	rhythm
44	sence	sense
45	silouhetted	silhouetted
46	souverein	sovereign
47	spounge	sponge
48	squirel	squirrel
49	thoroly	thoroughly
50	tounge	tongue
51	triology	trilogy
52	truely	truly
52	whith	with

Table 1: The list of misspelled and mistyped words in alphabetical order, in lowercase	е
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For each word from the left column in *Table 1*, the two comparing algorithms had to return the short-list of 3 words for which the calculated similarity score was the highest. Depending on whether or not short-lists contained the respective original (correct) word, algorithms received points from 0 to 3, depending on the position of the correct word on the short-list. If the correct word got the very high similarity score (and, therefore, was the first on the short-list), the algorithm received 3 points. For the 2<sup>nd</sup> position it received 2 points and for the 3<sup>rd</sup> position—1 point.

If the correct was not on a short-list, the algorithm received **o** points for that particular test.

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## Programming the algorithms

Jaro-Winkler distance algorithm [18], written in PHP, was found on open access under the GNU General Public License. I tested it manually, comparing results of the algorithm with previously calculated by me scores. After making sure that it works correctly, I decided to use it for my research.

I didn't manage to find the Ratcliff/Obsershelp algorithm written in any computing language on open access, therefore I wrote it myself. The algorithm of finding the longest substring of the two strings [16] in PHP was found online, and was used as a part of my program.

The program was launched on the local server with Denwer [17] (consisting of the web server Apache and the PHP processor module). To make the output of the program readable, I used a markup language for the web HTML and cascading style sheets CSS.

On the computer with 8 GB of RAM and Intel i7 processor, the runtime of the program was around 11 hours. During this time, the program compared 53 misspelled words with words from the two databases (58,000 and 236,000 words) and produced the resulting table in HTML format.

The listing of the entire program is represented in *Appendix A*, and the resulting table is represented in *Appendix B*.

### Results

The points received by the algorithms are shown in *Table 2*. The '\*' sign means that the right word was absent in the dictionary. The "\*\*" sign means that the words which is supposed to be misspelled presents in a database as a correct one. The colored areas indicate significant differences in similarity scores given by two comparing algorithms.

No.	Misspelled	Data	base FreeBSD	Databa	ase Mieliestronk
	word	Jaro- Winkler	Ratcliff/Obershelp	Jaro- Winkler	Ratcliff/Obershelp
1	acommodation	3	3	3	3
2	bandadge	3	3	3	3
3	cathegory	3	3	3	3
4	collegue	3	3	3	3
5	coatia	0*	0*	3	3
6	definately	3	3	3	3
7	diarea	0-2	0—2	2	0-2
8	diseace	2	2	3	3
9	emberasment	0	3	1-2	3
10	enhansment	2	1-3	3	2-3
11	intire	0	1-3	0	3
12	equaterial	3	3	3	3
13	exagurate	0	1	3	3
14	fittiest	0*	0*	3	3
15	formely	3	3	3	3
16	fourty	3	3	3	3
17	garantee	3	3	3	3
18	happend	0*	0*	3	3
19	happilly	3	3	3	3
20	harrased	0*	0*	3	3
21	kenedy	0*	0*	3	3
22	lapyop	0*	0*	2-3	3
23	lisence	3	0	3	0
24	lollypop	3	3	3	3
25	menkind	2**	2**	3	3
26	milenium	3	3	3	3
27	misundrestanding	3	3	3	3
28	mosow	3	3	3	3
29	narow	3	3	3	3
30	nostalia	3	3	3	3
31	occured	0*	0*	3	3
32	passtime	3	3	3	3
33	percieve	3	3	3	3
34	persistant	3	3	3	3
35	poetty	0—1	0-1	0—1	1
36	polititian	3	3	3	3
37	portugese	3	3	0*	0*
38	propoganda	0	3	1	3
39	publically	3	3	3	3
40	quizz	2	2	3	3
41	raiting	0	3	0	3
42	reinessance	0	1-2	2	2-3

#### *Table 2: Points awarded to the algorithms*

#### Candidate No: 000197-0031

43	rythm	0	1	1	1
44	sence	0**	0**	0	0
45	silouhetted	0*	0*	3	3
46	souverein	1	2-3	2	3
47	spounge	3	3	3	3
48	squirel	2-3	2-3	3	3
49	thoroly	2	1	3	3
50	tounge	3	0-2	3	2-3
51	triology	1	1	3	3
52	truely	3	3	3	3
53	whith	0	2-3	0	3
	TOTAL	92-96	100-113	131-134	140-145

### Evaluation and conclusion

Overall, the total result for the Jaro-Winkler distance algorithm within FreeBSD database is 92—96 scores, for Ratcliff/Obsershelp is 100—113 scores. In case of Mieliestroke's database, Jaro-Winkler received 131—134 scores, while Ratcliff/Obershelp got 140—145.

# The Ratcliff/Obershelp algorithm completed the task more accurately within both dictionaries.

The percentage by which the Ratcliff/Obershelp algorithm was more efficient comparing to the Jaro-Winkler distance algorithm is:

a) Within FreeBSD dictionary:

$$E_{FreeBSD} = \left(1 - \frac{96}{100}\right) * 100 \ to \ \left(1 - \frac{92}{113}\right) * 100 = 4.0\% \ to \ 18.6\%$$

b) Within Mieliestronk's dictionary:

$$E_{FreeBSD} = \left(1 - \frac{134}{140}\right) * 100 \text{ to } \left(1 - \frac{131}{145}\right) * 100 = 4.3\% \text{ to } 9.7\%$$

Thus, according to the test, the Ratcliff/Obershelp pattern matching algorithm is at minimum 4% more efficient than Jaro-Winkler distance algorithm.

Impressively, in Mieliestroke's dictionary 39 out of 53 tested words (which equal 73.6%) received the highest score of 3 from both Jaro-Winkler and Ratcliff/Obershelp algorithms. That reflects the efficiency of either algorithms and confirms that even without further improvements the algorithms can find its application in modern software.

However, the Ratcliff/Obershelp algorithm gave the same similarity score within the two dictionaries to a significantly bigger number of words than the Jaro-Winkler distance algorithm. It is expressed through the difference between the lower and the upper total score for the same dictionary. For the FreeBSD dictionary the difference

makes 13 points and for Mieliestroke's it is 5, when for the Jaro-Winkler distance algorithm it is equal to 4 and 4 respectively.

Partially, this can be explained by simpler mathematical operations that produce a narrower range of possible similarity scores. In real life software, it might create more confusion, producing a bigger short-list of words with the same high similarity score. To deal with that, additional filters and improvements might be used.

For instance, the preference may be given to a word with which a misspelled word has the longest common substring at the beginning, as it is implemented in Winkler's improvement. Additionally, such tools as frequency lists—lists which indicate how popular the words are based on their frequency of appearance in literature—might be used, when the preference will be given to a word with the highest index of frequency within the short-list.

Paradoxically, a bigger in size FreeBSD dictionary did not contain 7 out of 53 tested words, while a 4-times smaller Mieliestroke's dictionary contained all the words except one. It demonstrates that the number of words in a dictionary does not necessarily reflect its quality, and a wisely chosen selection of words in a dictionary is the main condition for carrying out an effective spell check.

Analyzing the resulting table, I noticed that the Ratcliff/Obershelp algorithm gives a similarity score more precisely when a word contains one mistype, such as a wrong or missed letter, or a sequence of wrong characters following one another. The evidence of this are the word #11 (*intire* instead of *entire*), #38 (*propoganda* instead of *propaganda*), as well as #41 (*raiting* instead of *rating*) and #53 (*whith* instead of *with*). In this case, the two comparing strings have longer common substrings (one big substring if the mistake is located closer to the beginning or to the end of the string, or two smaller parts if a mistake is located closed to the middle of the word), and it is what is needed for the two strings to get a higher similarity score in the Ratcliff/Obershelp pattern matching algorithm.

Theoretically, the Ratcliff/Obershelp algorithm works especially well when a mistyped character (or a few) is the first or the last character in the string. In this scenario, in the very first loop Ratcliff/Obershelp algorithm selects the common

substring of the comparing strings and marks it as matching, awarding the similarity score a high value.

Due to the Winkler's improvement, in Jaro-Winkler the strings starting with the longer equal sequence of characters receive a higher similarity score. However, the improvement does have a diminishing impact on the Jaro distance of the two strings, thus even when strings begin with different characters, their similarity score will not be decreased.

The Ratcliff/Obershelp algorithm showed a 4% - 18.6% better result while processing the list of 53 misspelled words. Nevertheless, I don't rule out of the possibility that the set of words favored such conclusion. For a more precise investigation, the list containing hundreds or thousands of misspelled words must be used. And then, it might be that the two algorithms will show a very similar level of accuracy.

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# Appendix A: Resulting table

Original word	Jaro-Winkler # Word 1 accommodation	Score # Word	elp Jaro-Winkler Score# Word	Ratcliff/Obersh Score # Word	<u> </u>
1. acommodation			Score # Word	Score# Word	
1. acommodation	1 accommodation				Score
1. acommodation		0.979 1 accommodation	0.96 1 accommodation	0.979 1 accommodation	0.96
	2 commodation	0.972 2 commodation	0.957 2 accommodations	0.962 2 accommodations	0.923
	3 accommodational	0.947 3 accommodational	0.889 3 accommodating	0.937 3 accommodating	0.88
	Raccommodation	0.979 Raccommodation	0.96 Raccommodation	0.979 Raccommodation	0.96
	# Word	Score# Word	Score # Word	Score# Word	Scor
	1 bandage	0.975 1 bandage	0.933 1 bandage	0.975 1 bandage	0.933
2. bandadge	2 bandager	0.95 2 bandager	0.875 2 bandaged	0.963 2 bandaged	0.875
	3 banda	0.925 3 rebandage	0.824 3 bandages	0.95 3 bandages	0.875
	Rbandage	0.975 Rbandage	0.933 Rbandage	0.975 Rbandage	0.933
	II XX71	Quere II XVI - 1		О	G
	# Word 1 category	Score #Word0.974 1 category	Score # Word 0.941 1 category	Score # Word 0.974 1 category	<b>Scor</b> 0.941
3. cathegory	2 cathro	0.9 2 subcategory	0.9411 category 0.8 2 catcher	0.889 2 theory	0.941
5. cathegol y	3 cathography	0.898 3 theory	0.8 2 cattery	0.889 2 theory 0.889 3 catcher	0.8
	Rcategory	0.974 Reategory	0.941 Reategory	0.974 Rcategory	0.941
	10000501		0.5 11 10000-8015	0.571100005015	0.711
	# Word	Score # Word	Score # Word	Score # Word	Scor
	1 colleague	0.978 1 colleague	0.941 1 colleague	0.978 1 colleague	0.941
4. collegue	2 college	0.975 2 college	0.933 2 college	0.975 2 college	0.933
	3 colleger	0.95 3 colleger	0.875 3 colleagues	0.96 3 colleagues	0.889
	Rcolleague	0.978 Rcolleague	0.941 Rcolleague	0.978 Rcolleague	0.941
	# Word	Score# Word	Score # Word	Score# Word	Scor
	1 coati	0.967 1 coati	0.909 1 croatia	0.957 1 croatia	0.923
5. coatia	2 coaita	0.961 2 coaita	0.833 2 coat	0.933 2 croatian	0.857
	3 coat	0.933 3 coatie	0.833 3 croatian	0.925 3 coat	0.8
	Rcroatia	0.957 Reroatia	0.923 Reroatia	0.957 Reroatia	0.923
	# Word	Score# Word	Score # Word	Score# Word	Scor
	1 definitely	0.96 1 definitely	0.9 1 definitely	0.96 1 definitely	0.9
6. definately	2 defiantly	0.958 2 defiantly	0.842 2 defiantly	0.958 2 defiantly	0.9
o. uciliately	3 definably	0.938 2 definably	0.842 3 definably	0.938 2 definably	0.842
	Rdefinitely	0.96 Rdefinitely	0.9 Rdefinitely	0.96 Rdefinitely	0.9
	# Word	Score # Word	Score # Word	Score # Word	Scor
	1 diarrhea	0.95 1 diarrhea	0.857 1 diarrhea	0.95 1 diarrhea	0.857
7. diarea	2 diarhemia	0.933 2 area	0.8 2 diarrhoea	0.933 2 area	0.8
	3 diarrheal	0.933 3 dare	0.8 3 diarrhoeal	0.92 3 dare	0.8
	Rdiarrhoea	0.933 Rdiarrhoea	0.8 Rdiarrhoea	0.933 Rdiarrhoea	0.8
	# Word	Score# Word	Score # Word	Score # Word	Scor
	1 dispeace	0.971 1 dispeace	0.933 1 disease	0.943 1 disease	0.857
8. diseace	2 disease	0.943 2 disease	0.857 2 diseased	0.921 2 diseased	0.8
	3 diseased	0.921 3 diseased	0.8 3 diseases	0.921 3 diseases	0.8
	Rdisease	0.943 Rdisease	0.857 Rdisease	0.943 Rdisease	0.85
	# Word	Secure # Would	Same # Wand	Score# Word	Case
	# Word 1 embedment	Score # Word 0.923 1 embarrassment	Score # Word 0.833 1 embers	Score # Word 0.909 1 embarrassment	<b>Scor</b> 0.833
9. emberasment	2 embracement	0.923 2 embowerment	0.833 1 embellishment	0.909 1 embarrassment 0.902 2 temperament	0.852
9. ember asment	3 embowerment	0.925 2 embowerment	0.818 2 emberrassment	0.902 2 temperament	0.810
	Rembarrassment	0.902 Rembarrassment	0.833 Rembarrassment	0.902 Sembarrassments	0.833
	# Word	Score # Word	Score # Word	Score # Word	Scor
10	1 enchainment	0.925 1 enchainment	0.857 1 enhancement	0.921 1 enchantment	0.857
10. enhansment	2 enhancement	0.921 2 enchantment	0.857 2 enhancements	0.908 2 enhancement	0.857
	3 enhance	0.891 3 enhancement	0.857 3 enhance 0.857 Renhancement	0.891 3 enchantments	0.818
			LLSS / Kenhancement		
	Renhancement	0.921 Renhancement	0.857 Kennancement	0.921 Renhancement	0.05

	1 intine	0.933 1 entire	0.833 1 interim	0.928 1 entire	0.833
	2 interim	0.928 2 intine	0.833 2 inter	0.914 2 tire	0.8
	3 intrine	0.928 3 lintie	0.833 3 interims	0.903 3 entires	0.769
	Rentire	0.789 Rentire	0.833 Rentire	0.789 Rentire	0.833
	# Word	Score# Word	Score # Word	Score# Word	Score
	1 equatorial	0.96 1 equatorial	0.9 1 equatorial	0.96 1 equatorial	0.9
12 constanial	2 equatorially	0.93 2 equilateral	0.857 2 equate	0.90 1 equatorial	0.9
12. equaterial		0.93 2 equilateral	0.842 3 equilateral	0.92 2 equilateral 0.897 3 arterial	0.837
	3 equate Requatorial	0.92 Squaternal	0.9 Requatorial	0.96 Reguatorial	0.778
	Kequatoriai	0.90 Requatorial	0.9 Requatorial	0.90 Requatorial	0.9
	# Word	Score # Word	Score# Word	Score# Word	Score
	1 exaugurate	0.951 1 exaugurate	0.947 1 exaggerate	0.888 1 exaggerate	0.842
13. exagurate	2 exarate	0.948 2 exarate	0.875 2 expurgate	0.874 2 exaggerated	0.8
iorenagarate	3 exarchate	0.896 3 exaggerate	0.842 3 exaggerated	0.873 3 exaggerates	0.8
	Rexaggerate	0.888 Rexaggerate	0.842 Rexaggerate	0.888 Rexaggerate	0.842
		0.000 11011188601110	0.0.12 1101148861446	0.000 1101145861410	0.0.2
	# Word	Score # Word	Score# Word	Score # Word	Score
	1 fittiness	0.931 1 fittiness	0.824 1 fittest	0.975 1 fittest	0.933
14. fittiest	2 fitters	0.921 2 fitters	0.8 2 fitters	0.921 2 fattiest	0.875
	3 fittingness	0.902 3 fiftieth	0.75 3 wittiest	0.917 3 wittiest	0.875
	Rfittest	0.975 Rfittest	0.933 Rfittest	0.975 Rfittest	0.933
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 formerly	0.975 1 formerly	0.933 1 formerly	0.975 1 formerly	0.933
15. formely	2 formel	0.971 2 formel	0.923 2 formally	0.921 2 foreplay	0.955
15. for mery	3 forme	0.943 3 forelay	0.857 3 form	0.914 3 formally	0.8
	Rformerly	0.975 R formerly	0.933 R formerly	0.975 R formerly	0.933
	# Word	Score # Word	Score # Word	Score # Word	Score
	1 forty	0.956 1 forty	0.909 1 forty	0.956 1 forty	0.909
16. fourty	2 fourthly	0.95 2 fourthly	0.857 2 fourthly	0.95 2 fourthly	0.857
	3 four	0.933 3 floury	0.833 3 four	0.933 3 floury	0.833
	Rforty	0.956 Rforty	0.909 R forty	0.956 Rforty	0.909
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 guarantee	0.967 1 guarantee	0.941 1 guarantee	0.967 1 guarantee	0.941
17. garantee	2 garance	0.921 2 grantee	0.933 2 guaranteed	0.94 2 grantee	0.933
17. garance	3 grantee	0.92 3 reguarantee	0.842 3 guarantees	0.94 3 guaranteed	0.889
	Rguarantee	0.967 Rguarantee	0.941 Rguarantee	0.967 Rguarantee	0.941
		0	0	0	
	# Word	Score # Word	Score # Word	Score # Word	Score
	1 happen	0.971 1 append	0.923 1 happened	0.975 1 happened	0.933
18. happend	2 append	0.952 2 happen	0.923 2 happen	0.971 2 append	0.923
	3 apprend	0.905 3 apprend	0.857 3 append	0.952 3 happen	0.923
	Rhappened	0.975 Rhappened	0.933 Rhappened	0.975 Rhappened	0.933
	# Word	Second # Word	Seena # Word	Soone # Word	Saama
	# Word	Score # Word	Score # Word	Score # Word	Score
10 hoppilly	1 happily	0.975 1 happily	0.933 1 happily	0.975 1 happily	0.933
19. happilly	1 happily 2 happify	0.975 1 happily 0.921 2 unhappily	0.933 1 happily 0.824 2 unhappily	0.975 1 happily 0.884 2 unhappily	0.933 0.824
19. happilly	1 happily 2 happify 3 unhappily	0.975 1 happily 0.921 2 unhappily 0.884 3 happify	0.933 1 happily 0.824 2 unhappily 0.8 3 happier	0.975 1 happily 0.884 2 unhappily 0.868 3 apply	0.933 0.824 0.769
19. happilly	1 happily 2 happify	0.975 1 happily 0.921 2 unhappily	0.933 1 happily 0.824 2 unhappily	0.975 1 happily 0.884 2 unhappily	0.933 0.824
19. happilly	1 happily 2 happify 3 unhappily Rhappily # Word	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word	0.933 0.824 0.769 0.933 Score
	1 happily 2 happify 3 unhappily Rhappily <b># Word</b> 1 arrased	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed	0.933 0.824 0.769 0.933 Score 0.875
19. happilly 20. harrased	1 happily 2 happify 3 unhappily Rhappily <b># Word</b> 1 arrased 2 harassedly	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8
	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8
	1 happily 2 happify 3 unhappily Rhappily <b># Word</b> 1 arrased 2 harassedly	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8
	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 R happily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 R harassed	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8 0.8 0.875
	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8 0.8 0.8 0.875 <b>Score</b>
20. harrased	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8 0.8 0.8 5 <b>Score</b> 0.923
	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr 2 kend	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened 0.922 2 kendyr	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy 0.833 2 kerned	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy 0.911 2 kerned	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8 0.8 0.875 <b>Score</b> 0.923 0.833
20. harrased	1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.8 0.8 0.8 5 <b>Score</b> 0.923
20. harrased	<pre>1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr 2 kend 3 kneed Rkennedy</pre>	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened 0.922 2 kendyr 0.89 3 kend 0.967 Rkennedy	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy 0.833 2 kerned 0.8 3 kneed 0.923 Rkennedy	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy 0.911 2 kerned 0.89 3 likened 0.967 R kennedy	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.875 <b>Score</b> 0.923 0.833 0.769 0.923
20. harrased 21. kenedy	<pre>1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr 2 kend 3 kneed Rkennedy # Word</pre>	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened 0.922 2 kendyr 0.89 3 kend 0.967 Rkennedy Score # Word	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy 0.833 2 kerned 0.8 3 kneed 0.923 Rkennedy Score # Word	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy 0.911 2 kerned 0.89 3 likened 0.967 R kennedy Score # Word	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.875 <b>Score</b> 0.923 0.833 0.769 0.923 <b>Score</b>
20. harrased	<pre>1 happily 2 happify 3 unhappily Rhappily # Word 1 arrased 2 harassedly 3 harr Rharassed # Word 1 kendyr 2 kend 3 kneed Rkennedy</pre>	0.975 1 happily 0.921 2 unhappily 0.884 3 happify 0.975 Rhappily Score # Word 0.958 1 arrased 0.901 2 harassedly 0.9 3 unharassed 0.942 Rharassed Score # Word 0.922 1 keened 0.922 2 kendyr 0.89 3 kend 0.967 Rkennedy	0.933 1 happily 0.824 2 unhappily 0.8 3 happier 0.933 Rhappily Score # Word 0.933 1 harassed 0.778 2 harried 0.778 3 harare 0.875 Rharassed Score # Word 0.833 1 kennedy 0.833 2 kerned 0.8 3 kneed 0.923 Rkennedy	0.975 1 happily 0.884 2 unhappily 0.868 3 apply 0.975 Rhappily Score # Word 0.942 1 harassed 0.921 2 arrases 0.903 3 arrayed 0.942 Rharassed Score # Word 0.967 1 kennedy 0.911 2 kerned 0.89 3 likened 0.967 R kennedy	0.933 0.824 0.769 0.933 <b>Score</b> 0.875 0.8 0.875 <b>Score</b> 0.923 0.833 0.769 0.923

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	2 lapon	0.876 2 lapon	0.727 2 lapp	0.922 2 lapp	0.8
	3 lay	0.867 3 malaprop	0.714 3 laptops	0.894 3 laptops	0.769
	Rlaptop	0.922 Rlaptop	0.833 Rlaptop	0.922 Rlaptop	0.833
	# Word	Score# Word	Score # Word	Score # Word	Score
	1 license	0.962 1 sence	0.833 1 license	0.962 1 licence	0.857
23. lisence	2 silence	0.952 2 lenience	0.8 2 silence	0.952 2 licences	0.8
	3 licensed	0.929 3 ligeance	0.8 3 licensed	0.929 3 listened	0.8
	Rlicense	0.962 Rlicense	0.571 Rlicense	0.962 Rlicense	0.571
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 lollipop	0.95 1 lollipop	0.875 1 lollipop	0.95 1 lollipop	0.875
24. lollypop	2 lollopy	0.946 2 lollop	0.857 2 lollipops	0.931 2 lollipops	0.824
- n longpop	3 lolly	0.925 3 lollopy	0.8 3 lolly	0.925 3 lolly	0.769
	Rlollipop	0.95 Rlollipop	0.875 Rlollipop	0.95 Rlollipop	0.875
	# Word	Score# Word	Score# Word	Seena # Word	Saara
	1 menkind	Score # Word 1 1 menkind	1 1 mankind	Score # Word 0.914 1 mankind	<b>Score</b> 0.857
25. menkind	2 womenkind	0.926 2 womenkind	0.875 2 mentioned	0.889 2 unkind	0.837
25. menkinu	3 mankind	0.920 2 womenkind 0.914 3 mankind	0.857 3 mending	0.875 3 humankind	0.769
	Rmankind	0.914 Smankind	0.857 Rmankind	0.914 Rmankind	0.75
	Kinankina		0.057 Killankilla	0.714 Kinankina	0.037
	# Word	Score # Word	Score # Word	Score # Word	Score
	1 millennium	0.953 1 millennium	0.889 1 millennium	0.953 1 millennium	0.889
26. milenium	2 milium	0.942 2 milium	0.857 2 milieu	0.903 2 minimum	0.8
	3 minium	0.933 3 minium	0.857 3 mile	0.9 3 ileum	0.769
	Rmillennium	0.953 Rmillennium	0.889 Rmillennium	0.953 Rmillennium	0.889
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 misunderstanding	0.988 1 misunderstanding	0.938 1 misunderstanding	0.988 1 misunderstanding	0.938
27. misundrestanding		0.965 2 misunderstandingly		0.976 2 misunderstandings	0.909
	3 misunderstand	0.947 3 unmisunderstanding		0.947 3 misunderstand	0.828
	Rmisunderstanding	0.988 Rmisunderstanding	0.938 Rmisunderstanding	0.988 Rmisunderstanding	0.938
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 moscow	0.961 1 moscow	0.909 1 moscow	0.961 1 moscow	0.909
28. mosow	2 moo	0.893 2 moo	0.75 2 moo	0.893 2 moo	0.75
	3 mosswort	0.866 3 mow	0.75 3 moos	0.88 3 mow	0.75
	Rmoscow	0.961 Rmoscow	0.909 Rmoscow	0.961 Rmoscow	0.909
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 narrow	0.961 1 narrow	0.909 1 narrow	0.961 1 narrow	0.909
29. narow	2 narrowy	0.933 2 arow	0.889 2 narrows	0.933 2 narrows	0.833
277 1141 0 11	3 arow	0.933 3 narrowy	0.833 3 narrowed	0.913 3 arrow	0.8
	Rnarrow	0.961 Rnarrow	0.909 Rnarrow	0.961 Rnarrow	0.909
					0.707
	# W	Second # MV-1	Seena H W		
	# Word	Score # Word	Score # Word	Score# Word	Score
30 nostelie	1 nostalgia	0.978 1 nostalgia	0.941 1 nostalgia	Score # Word 0.978 1 nostalgia	<b>Score</b> 0.941
30. nostalia	1 nostalgia 2 notalgia	0.978 1 nostalgia 0.933 2 notalgia	0.941 1 nostalgia 0.875 2 nostalgic	Score # Word 0.978 1 nostalgia 0.931 2 nostalgic	<b>Score</b> 0.941 0.824
30. nostalia	1 nostalgia	0.978 1 nostalgia	0.941 1 nostalgia	Score # Word 0.978 1 nostalgia	<b>Score</b> 0.941
30. nostalia	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 Rnostalgia	Score 0.941 0.824 0.762 0.941
30. nostalia	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia # Word	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word	Score 0.941 0.824 0.762 0.941 Score
	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia # Word 1 occur	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred	Score 0.941 0.824 0.762 0.941 Score 0.933
30. nostalia 31. occured	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia # Word 1 occur 2 occurrent	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur 0.905 2 accursed	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833
	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia # Word 1 occur	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred	Score 0.941 0.824 0.762 0.941 Score 0.933
	1 nostalgia 2 notalgia 3 nostalgic <b>R nostalgia</b> <b># Word</b> 1 occur 2 occurrent 3 occursive <b>Roccurred</b>	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.975 Roccurred	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 Roccurred	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.933
	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia # Word 1 occur 2 occurrent 3 occursive Roccurred # Word	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.975 Roccurred Score # Word	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.833 0.933
31. occured	1 nostalgia 2 notalgia 3 nostalgic <b>Rnostalgia</b> <b># Word</b> 1 occur 2 occurrent 3 occursive <b>Roccurred</b> <b># Word</b> 1 pastime	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.975 Roccurred Score # Word 0.971 1 pastime	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.933 1 pastime	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.975 RoccurredScore #Word0.971 1 pastime	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.833 0.933 Score 0.933
	1 nostalgia 2 notalgia 3 nostalgic <b>Rnostalgia</b> <b># Word</b> 1 occur 2 occurrent 3 occursive <b>Roccurred</b> <b># Word</b> 1 pastime 2 pastimer	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia <b>Score # Word</b> 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.975 Roccurred <b>Score # Word</b> 0.971 1 pastime 0.942 2 pastimer	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.933 1 pastime 0.875 2 passim	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.975 RoccurredScore #Word0.971 1 pastime0.95 2 pastimes	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.933 Score 0.933 0.875
31. occured	1 nostalgia 2 notalgia 3 nostalgic Rnostalgia <b># Word</b> 1 occur 2 occurrent 3 occursive Roccurred <b># Word</b> 1 pastime 2 pastimer 3 passive	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia <b>Score # Word</b> 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.905 3 curled 0.975 Roccurred <b>Score # Word</b> 0.971 1 pastime 0.942 2 pastimer 0.921 3 passive	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.933 1 pastime 0.875 2 passim 0.8 3 pastimes	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.975 RoccurredScore #Word0.971 1 pastime0.95 2 pastimes0.927 3 passim	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.933 Score 0.933 0.875 0.857
31. occured	1 nostalgia 2 notalgia 3 nostalgic <b>Rnostalgia</b> <b># Word</b> 1 occur 2 occurrent 3 occursive <b>Roccurred</b> <b># Word</b> 1 pastime 2 pastimer	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia <b>Score # Word</b> 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.975 Roccurred <b>Score # Word</b> 0.971 1 pastime 0.942 2 pastimer	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.933 1 pastime 0.875 2 passim	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.975 RoccurredScore #Word0.971 1 pastime0.95 2 pastimes	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.933 Score 0.933 0.875
31. occured 32. passtime	<pre>1 nostalgia 2 notalgia 3 nostalgic Rnostalgia  # Word 1 occur 2 occurrent 3 occursive Roccurred  # Word 1 pastime 2 pastimer 3 passive Rpastime # Word</pre>	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia Score # Word 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.905 3 curled 0.975 Roccurred Score # Word 0.971 1 pastime 0.942 2 pastimer 0.921 3 passive 0.971 Rpastime Score # Word	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.875 2 passim 0.8 3 pastimes 0.933 Rpastime Score # Word	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.971 1 pastime0.95 2 pastimes0.927 3 passim0.971 R pastimeScore #Word	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.833 0.933 Score 0.933 0.875 0.857 0.933 Score
31. occured	<ul> <li>1 nostalgia</li> <li>2 notalgia</li> <li>3 nostalgic</li> <li>Rnostalgia</li> <li># Word</li> <li>1 occur</li> <li>2 occurrent</li> <li>3 occursive</li> <li>R occurred</li> <li># Word</li> <li>1 pastime</li> <li>2 pastimer</li> <li>3 passive</li> <li>R pastime</li> </ul>	0.978 1 nostalgia 0.933 2 notalgia 0.931 3 ostalgia 0.978 Rnostalgia <b>Score # Word</b> 0.943 1 occur 0.905 2 accursed 0.905 3 curled 0.905 3 curled 0.975 Roccurred <b>Score # Word</b> 0.971 1 pastime 0.942 2 pastimer 0.921 3 passive 0.971 R pastime	0.941 1 nostalgia 0.875 2 nostalgic 0.875 3 nostalgically 0.941 Rnostalgia Score # Word 0.833 1 occurred 0.8 2 occur 0.769 3 occupied 0.933 Roccurred Score # Word 0.933 1 pastime 0.875 2 passim 0.8 3 pastimes 0.933 Rpastime	Score #Word0.978 1 nostalgia0.931 2 nostalgic0.923 3 nostalgically0.978 RnostalgiaScore #Word0.975 1 occurred0.943 2 cured0.921 3 occur0.975 RoccurredScore #Word0.971 1 pastime0.95 2 pastimes0.927 3 passim0.971 R pastime	Score 0.941 0.824 0.762 0.941 Score 0.933 0.833 0.833 0.833 0.933 Score 0.933 0.875 0.857 0.933

	3 perceptive	0.935 3 perigee	0.8 3 perceives	0.953 3 perceives	0.824
	Rperceive	0.975 Rperceive	0.875 Rperceive	0.975 Rperceive	0.875
	# Word	Score# Word	Score # Word	Score# Word	Score
	1 persistent	0.96 1 persistent	0.9 1 persistent	0.96 1 persistent	0.9
34. persistant	2 persist	0.94 2 resistant	0.842 2 persian	0.94 2 resistant	0.842
•	3 persistently	0.93 3 persist	0.824 3 persist	0.94 3 persian	0.824
	Rpersistent	0.96 Rpersistent	0.9 Rpersistent	0.96 Rpersistent	0.9
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 potty	0.956 1 petty	0.909 1 potty	0.956 1 petty	0.909
35. poetty	2 petty	0.95 2 potty	0.909 2 petty	0.95 2 potty	0.909
• •	3 poet	0.933 3 piotty	0.833 3 poet	0.933 3 poetry	0.833
	Rpoetry	0.933 Rpoetry	0.833 Rpoetry	0.933 Rpoetry	0.833
	# Word	Score # Word	Score # Word	Score# Word	Score
	1 politician	0.96 1 politician	0.9 1 politician	0.96 1 politician	0.9
36. polititian	2 politist	0.915 2 geopolitician	0.783 2 politicians	0.944 2 politicians	0.857
	3 politzerization	0.903 3 politist	0.778 3 politicisation	0.913 3 politicking	0.762
	Rpolitician	0.96 Rpolitician	0.9 Rpolitician	0.96 Rpolitician	0.9
	# Word	Score # Word	Score# Word	Score# Word	Score
	1 portuguese	0.98 1 portuguese	0.947 1 portage	0.905 1 portage	0.75
37. portugese	2 portugee	0.978 2 portugee	0.941 2 porters	0.905 2 porters	0.75
	3 portagais	0.911 3 porthouse	0.778 3 port	0.889 3 pores	0.714
	Rportuguese	0.98 Rportuguese	0.947 Rportuguese	0.98 Rportuguese	0.947
	# Word	Score # Word	Score # Word	Score# Word	Score
	1 propagand	0.924 1 propaganda	0.9 1 propound	0.915 1 propaganda	0.9
38. propoganda	2 propound	0.915 2 propagand	0.842 2 propagation	0.91 2 propound	0.778
	3 propago	0.911 3 propound	0.778 3 propaganda	0.904 3 propagandist	0.727
	Rpropaganda	0.904 Rpropaganda	0.9 Rpropaganda	0.904 Rpropaganda	0.9
	# Word	Score # Word	Score # Word	Score# Word	Score
20 12 2	1 publicly	0.96 1 publicly	0.889 1 publicly	0.96 1 publicly	0.889
<b>39.</b> publically	2 public	0.92 2 umbilically	0.857 2 public	0.92 2 cubically	0.842
	3 publican Rpublicly	0.915 3 cubically 0.96 Rpublicly	0.842 3 publican 0.889 Rpublicly	0.915 3 biblically 0.96 Rpublicly	<b>0.8</b> 0.889
	11 337 3				C
	# Word 1 quizzy	Score # Word 0.967 1 quizzy	Score #Word0.909 1 quiz	Score #Word0.961 quiz	Score 0.889
40. quizz	2 quiz	0.96 2 quiz	0.889 2 quizzed	0.943 2 quizzed	0.833
40. quizz	3 quizzee	0.943 3 quizzee	0.833 3 quizzes	0.943 3 quizzes	0.833
	Rquiz	0.96 Rquiz	0.889 Rquiz	0.96 Rquiz	0.889
	# Word	Score# Word	Score# Word	Score# Word	Scor
	1 railing	0.933 1 rating	0.923 1 rabbiting	0.941 1 rating	0.923
41. raiting	2 raising	0.933 2 gaiting	0.857 2 radiating	0.941 2 rabbiting	0.875
	3 radicating	0.92 3 grating	0.857 3 raiding	0.933 3 radiating	0.875
	Rrating	0.917 Rrating	0.923 Rrating	0.917 Rrating	0.923
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 reinsurance	0.927 1 reinsane	0.842 1 reinsurance	0.927 1 reinsurance	0.818
42. reinessance	2 reincrease	0.91 2 preissuance	0.818 2 renaissance	0.898 2 renaissance	0.818
	3 reinless	0.902 3 reinsurance	0.818 3 reins	0.891 3 refinance	0.8
	Rrenaissance	0.898 Rrenaissance	0.818 Rrenaissance	0.898 Rrenaissance	0.818
	# Word	Score# Word	Score # Word	Score# Word	Score
	1 erythema	0.875 1 rhythm	0.909 1 rhythm	0.86 1 rhythm	0.909
43. rythm	2 eurythmy	0.875 2 dryth	0.8 2 rhythms	0.824 2 rhythms	0.833
	3 dryth	0.867 3 erythema	0.769 3 rhyme	0.805 3 rhythmic	0.769
	Rrhythm	0.86 Rrhythm	0.909 Rrhythm	0.86 Rrhythm	0.909
	# Word	Score# Word	Score# Word	Score# Word	Score
44	1 sence	1 1 sence	1 1 seance	0.956 1 seance	0.909
44. sence					
44. sence	2 seance	0.956 2 seance	0.909 2 seances	0.924 2 absence	0.833

	Rsense	0.907 Rsense	0.8 Rsense	0.907 Rsense	0.8
	# Word	Score# Word	Score# Word	Score # Word	Score
	1 silhouette	0.944 1 silhouette	0.857 1 silhouetted	0.968 1 silhouetted	0.909
45. silouhetted	2 siliciuretted	0.886 2 slotted	0.778 2 silhouette	0.944 2 silhouette	0.857
ier snowneedd	3 silo	0.873 3 louchettes	0.762 3 silhouettes	0.923 3 silhouettes	0.818
	Rsilhouetted	0.968 Rsilhouetted	0.909 Rsilhouetted	0.968 Rsilhouetted	0.909
		<i>a "</i>	<i></i>		~
	# Word	Score # Word	Score # Word	Score # Word	Score
	1 souverain	0.956 1 souverain	0.889 1 souvenir	0.953 1 sovereign	0.889
46. souverein	2 souvenir	0.953 2 sovereign	0.889 2 sovereign	0.941 2 sovereigns	0.842
	3 sovereign	0.941 3 cosovereign 0.941 Rsovereign	0.8 3 souvenirs	0.931 3 sovereignty	0.8
	Rsovereign	0.941 Ksovereign	0.889 Rsovereign	0.941 Rsovereign	0.889
	# Word	Score # Word	Score # Word	Score# Word	Score
	1 sponge	0.967 1 sponge	0.923 1 sponge	0.967 1 sponge	0.923
47. spounge	2 spong	0.933 2 splunge	0.857 2 sponged	0.933 2 sponged	0.857
	3 sponged	0.933 3 sponged	0.857 3 sponger	0.933 3 sponger	0.857
	Rsponge	0.967 Rsponge	0.923 Rsponge	0.967 Rsponge	0.923
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 squirely	0.975 1 squirely	0.933 1 squirrel	0.975 1 squirrel	0.933
48. squirel	2 squirrel	0.975 2 squirrel	0.933 2 squire	0.971 2 squire	0.923
ioi squii ci	3 squire	0.971 3 squire	0.923 3 squirrels	0.956 3 squirrels	0.875
	Rsquirrel	0.975 Rsquirrel	0.933 Rsquirrel	0.975 Rsquirrel	0.933
	······································				<b>C</b>
	# Word 1 thoro	Score # Word 0.943 1 hooly	Score # Word 0.833 1 thoroughly	Score # Word 0.94 1 thoroughly	<b>Score</b> 0.824
10 thereby	2 thoroughly	0.94 2 thoro	0.833 2 thor	0.914 2 throroughly	0.324
49. thoroly	3 thornily	0.94 2 thoroughly	0.833 2 thor 0.824 3 thorny	0.914 2 throfoughry 0.91 3 hourly	0.778
	Rthoroughly	0.94 Rthoroughly	0.824 Stillony 0.824 Rthoroughly	0.94 Rthoroughly	0.824
			0.02 • • • • • • • • • • • • • • • • • • •		0.021
	# Word	Score# Word	Score# Word	Score # Word	Score
<b>7</b> 0 /	1 tongue	0.933 1 strounge	0.857 1 tongue	0.933 1 lounge	0.833
50. tounge	2 toug	0.922 2 lounge	0.833 2 tone	0.911 2 tongue	0.833
	3 strounge	0.917 3 thunge	0.833 3 toughen	0.908 3 tone	0.8
	Rtongue	0.933 Rtongue	0.833 Rtongue	0.933 Rtongue	0.833
	# Word	Score # Word	Score # Word	Score # Word	Score
	1 triology	1 1 triology	1 1 trilogy	0.938 1 trilogy	0.933
51. triology	2 trichology	0.953 2 trilogy	0.933 2 terminology	0.918 2 terminology	0.842
	3 trilogy	0.938 3 storiology	0.889 3 trio	0.9 3 astrology	0.824
	Rtrilogy	0.938 Rtrilogy	0.933 Rtrilogy	0.938 Rtrilogy	0.933
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 truly	0.961 1 truly	0.909 1 truly	0.961 1 truly	0.909
52. truely	2 true	0.933 2 rudely	0.833 2 true	0.933 2 rudely	0.833
•	3 trebly	0.911 3 trebly	0.833 3 truer	0.893 3 rely	0.8
	Rtruly	0.961 Rtruly	0.909 Rtruly	0.961 Rtruly	0.909
	# Word	Score# Word	Score# Word	Score# Word	Score
	1 whit	0.96 1 whit	0.889 1 whither	0.943 1 with	0.889
53. whith	2 whither	0.943 2 with	0.889 2 whitish	0.943 2 whither	0.833
55. whith	3 whitish	0.943 2 with 0.943 3 whither	0.833 3 white	0.943 2 whitish	0.833
	Rwith	0.828 Rwith	0.889 Rwith	0.828 Rwith	0.889
					0.009

#### Appendix B: Source codes

#### Listing of "main.php"

```
1:
      <?php
      ini set('memory limit', '-1');
  2:
  3:
  4: include "jaroWinkler.php";
  5: include "ratcliffObershelp.php";
  6:
  7.
  8: $dictionaryFreeBSD = fopen("dictionary-freebsd.txt", "r");
  9:
      $dictionaryMieliestronk = fopen("dictionary-mieliestronk.txt", "r");
 10: $dictionaryMisspelled = file("dictionary-misspelled.txt");
 11: $dictionaryCorrect = file("dictionary-correct.txt");
 13: echo <<<HTML
 14:
      <html>
 15:
 16: <head>
 17:
          <title>The comparison of Jaro-Winkler and Ratcliff/Obershelp algorithms in spell-
checking</title>
 18: </head>
 19:
 20: <style>
 21:
 22: table { border: 1px solid gray; width: 100%; text-align:center;}
 23: table tr td{border-bottom: 1px solid gray;}
24: table tr.trGray td {background:#8888888; tex
      table tr.trGray td {background:#888888; text-align:center; font-weight:bold;}
 25: table tr.trCorrect td {background: #COCOCO; color:white;}
 26:
 27:
 28: </style>
 29:
 30: <body>
 31: 
 32:
 33: 
  34:
       Original word  Dictionary
FreeBSD Dictionary Mieliestronk 
 35: 
 36:
 37: 
      Jaro-Winkler Ratcliff/Obershelp
 38:
 39: Jaro-Winkler Ratcliff/Obershelp
 40: 
 41:
 42: HTML;
 43:
 44: $r = NULL;
 45: $r = array();
 46:
 47: for ($i=0; $i<count($dictionaryMisspelled); $i++) {
          $misspelledWord = trim ( $dictionaryMisspelled[$i] );
 48:
 49:
          $correctWord = trim ( $dictionaryCorrect[$i] );
 50:
  51:
          <pr[$i]["misspelledWord"] = $misspelledWord;</pre>
          $r[$i]["correctWord"] = $correctWord;
 52:
 53:
           //Calculating Jaro-Winkler and Ratcliff/Obershelp scores for correct answers
 54:
          $r[$i]["correctWordJW"] = JaroWinkler($misspelledWord, $correctWord);
          <prstill="correctWordRO"] = Ratcliff($misspelledWord, $correctWord);</pre>
 56:
 57:
          $r[$i]["freebsd"]["jw"][1]["score"] = 0.0;
 58:
          $r[$i]["freebsd"]["jw"][2]["score"] = 0.0;
 59:
          $r[$i]["freebsd"]["jw"][3]["score"] = 0.0;
 60:
          $r[$i]["freebsd"]["ro"][1]["score"] = 0.0;
$r[$i]["freebsd"]["ro"][2]["score"] = 0.0;
 61:
 62:
          $r[$i]["freebsd"]["ro"][3]["score"] = 0.0;
 63:
          $r[$i]["mielie"]["jw"][1]["score"] = 0.0;
$r[$i]["mielie"]["jw"][2]["score"] = 0.0;
 64:
 65:
          $r[$i]["mielie"]["jw"][3]["score"] = 0.0;
$r[$i]["mielie"]["ro"][1]["score"] = 0.0;
 66:
 67:
          $r[$i]["mielie"]["ro"][2]["score"] = 0.0;
 68:
 69:
         <pr[$i]["mielie"]["ro"][3]["score"] = 0.0;</pre>
```

```
70:
  71:
          while(!feof($dictionaryFreeBSD)) {
               $dictionaryWord = trim( fgets($dictionaryFreeBSD) );
  72:
  73:
  74:
               $jw = JaroWinkler($misspelledWord, $dictionaryWord);
  75:
               $ro = Ratcliff($misspelledWord, $dictionaryWord);
  76:
  77:
               // Jaro-Winkler
               if ($jw > $r[$i]["freebsd"]["jw"][1]["score"]) {
  78:
  79:
                       $r[$i]["freebsd"]["jw"][3]["score"] =
<prstill="freebsd"]["jw"][2]["score"];</pre>
                        $r[$i]["freebsd"]["jw"][3]["word"] =
 80:
<pr:{$i]["freebsd"]["jw"][2]["word"];</pre>
 81:
  82:
                        $r[$i]["freebsd"]["jw"][2]["score"] =
$r[$i]["freebsd"]["jw"][1]["score"];
                        $r[$i]["freebsd"]["jw"][2]["word"] =
 83:
<pr[$i]["freebsd"]["jw"][1]["word"];</pre>
 84:
 85:
                        $r[$i]["freebsd"]["jw"][1]["score"] = $jw;
                        $r[$i]["freebsd"]["jw"][1]["word"] = $dictionaryWord;
 86:
 87:
               }
               elseif ($jw > $r[$i]["freebsd"]["jw"][2]["score"]) {
 88:
 89:
                        $r[$i]["freebsd"]["jw"][3]["score"] =
$r[$i]["freebsd"]["jw"][2]["score"];
                        $r[$i]["freebsd"]["jw"][3]["word"] =
 90:
<pr[$i]["freebsd"]["jw"][2]["word"];</pre>
 91:
  92:
                        $r[$i]["freebsd"]["jw"][2]["score"] = $jw;
                        <pr[$i]["freebsd"]["jw"][2]["word"] = $dictionaryWord;</pre>
  93:
  94:
  95:
               elseif ($jw > $r[$i]["freebsd"]["jw"][3]["score"]) {
                        <pr[$i]["freebsd"]["jw"][3]["score"] = $jw;</pre>
  96:
                        <pr[$i]["freebsd"]["jw"][3]["word"] = $dictionaryWord;</pre>
  97:
  98:
               }
 99:
 100:
               // Ratcliff/Obershelp
               if ($ro > $r[$i]["freebsd"]["ro"][1]["score"]) {
                       $r[$i]["freebsd"]["ro"][3]["score"] =
<pr:$i]["freebsd"]["ro"][2]["score"];</pre>
103:
                        $r[$i]["freebsd"]["ro"][3]["word"] =
$r[$i]["freebsd"]["ro"][2]["word"];
104:
105.
                        $r[$i]["freebsd"]["ro"][2]["score"] =
$r[$i]["freebsd"]["ro"][1]["score"];
                        $r[$i]["freebsd"]["ro"][2]["word"] =
106:
<pr:{$i]["freebsd"]["ro"][1]["word"];</pre>
 107:
 108:
                        $r[$i]["freebsd"]["ro"][1]["score"] = $ro;
109:
                        $r[$i]["freebsd"]["ro"][1]["word"] = $dictionaryWord;
110:
               }
               elseif ($ro > $r[$i]["freebsd"]["ro"][2]["score"]) {
 112:
                        $r[$i]["freebsd"]["ro"][3]["score"] =
$r[$i]["freebsd"]["ro"][2]["score"];
                        $r[$i]["freebsd"]["ro"][3]["word"] =
 113:
<pr[$i]["freebsd"]["ro"][2]["word"];</pre>
114:
 115:
                        <pr[$i]["freebsd"]["ro"][2]["score"] = $ro;</pre>
                        <pr[$i]["freebsd"]["ro"][2]["word"] = $dictionaryWord;</pre>
116:
117:
               }
               elseif ($ro > $r[$i]["freebsd"]["ro"][3]["score"])
118:
                        $r[$i]["freebsd"]["ro"][3]["score"] = $ro;
119:
                        <pr[$i]["freebsd"]["ro"][3]["word"] = $dictionaryWord;</pre>
 120:
 121:
               }
          }
 123:
 124:
          while(!feof($dictionaryMieliestronk)) {
 125:
               $dictionaryWord = trim( fgets($dictionaryMieliestronk) );
 126:
 127:
               $jw = JaroWinkler($misspelledWord, $dictionaryWord);
 128:
               $ro = Ratcliff($misspelledWord, $dictionaryWord);
 129:
               // Jaro-Winkler
               if ($jw > $r[$i]["mielie"]["jw"][1]["score"]) {
131:
132:
                       $r[$i]["mielie"]["jw"][3]["score"] =
$r[$i]["mielie"]["jw"][2]["score"];
                   <pr[$i]["mielie"]["jw"][3]["word"] = $r[$i]["mielie"]["jw"][2]["word"];</pre>
133:
```

134: 135: <pr[\$i]["mielie"]["jw"][2]["score"] =</pre> \$r[\$i]["mielie"]["jw"][1]["score"]; 136: \$r[\$i]["mielie"]["jw"][2]["word"] = \$r[\$i]["mielie"]["jw"][1]["word"]; 137: 138: \$r[\$i]["mielie"]["jw"][1]["score"] = \$jw; \$r[\$i]["mielie"]["jw"][1]["word"] = \$dictionaryWord; 139: 140: } 141: elseif (\$jw > \$r[\$i]["mielie"]["jw"][2]["score"]) { \$r[\$i]["mielie"]["jw"][3]["score"] = 142: <pr[\$i]["mielie"]["jw"][2]["score"];</pre> \$r[\$i]["mielie"]["jw"][3]["word"] = \$r[\$i]["mielie"]["jw"][2]["word"]; 143: 144: \$r[\$i]["mielie"]["jw"][2]["score"] = \$jw; 145: <pr[\$i]["mielie"]["jw"][2]["word"] = \$dictionaryWord;</pre> 146: 147: } elseif (\$jw > \$r[\$i]["mielie"]["jw"][3]["score"]) { 148: \$r[\$i]["mielie"]["jw"][3]["score"] = \$jw; 149: \$r[\$i]["mielie"]["jw"][3]["word"] = \$dictionaryWord; 150: 151: } 152: // Ratcliff/Obershelp 153: if (\$ro > \$r[\$i]["mielie"]["ro"][1]["score"]) { 154: 155: <pr[\$i]["mielie"]["ro"][3]["score"] =</pre> \$r[\$i]["mielie"]["ro"][2]["score"]; \$r[\$i]["mielie"]["ro"][3]["word"] = \$r[\$i]["mielie"]["ro"][2]["word"]; 156: 157: 158: <prstill="10">\$r[\$i]["mielie"]["ro"][2]["score"] = <pr[\$i]["mielie"]["ro"][1]["score"];</pre> <pr[\$i]["mielie"]["ro"][2]["word"] = \$r[\$i]["mielie"]["ro"][1]["word"];</pre> 159: 160: 161: \$r[\$i]["mielie"]["ro"][1]["score"] = \$ro; <pr[\$i]["mielie"]["ro"][1]["word"] = \$dictionaryWord;</pre> 162: 163: } 164: elseif (\$ro > \$r[\$i]["mielie"]["ro"][2]["score"]) { 165: \$r[\$i]["mielie"]["ro"][3]["score"] = <prspr: \$r[\$i]["mielie"]["ro"][2]["score"];</pre> <pr[\$i]["mielie"]["ro"][3]["word"] = \$r[\$i]["mielie"]["ro"][2]["word"];</pre> 166: 167: 168: \$r[\$i]["mielie"]["ro"][2]["score"] = \$ro; 169: \$r[\$i]["mielie"]["ro"][2]["word"] = \$dictionaryWord; } elseif (\$ro > \$r[\$i]["mielie"]["ro"][3]["score"]) { 172: \$r[\$i]["mielie"]["ro"][3]["score"] = \$ro; \$r[\$i]["mielie"]["ro"][3]["word"] = \$dictionaryWord; 173: 174: } 175: } 176: 177: fseek(\$dictionaryFreeBSD, 0); 178: fseek(\$dictionaryMieliestronk, 0); 179: 180: echo <<<HTML 181: 
182: \$misspelledWord 183: # Word Score 184: # Word Score 185: # Word Score 186: # Word Score 187: 188: 189: 190: HTML; 191: 192: for (\$t=1; \$t<=3; \$t++) { 193: echo " 194: \$t ".\$r[\$i]['freebsd']['jw'][\$t]['word']." 195: 196: ".round(\$r[\$i]['freebsd']['jw'][\$t]['score'], 3)." 197: 198: \$t ".\$r[\$i]['freebsd']['ro'][\$t]['word']." 199: ".round(\$r[\$i]['freebsd']['ro'][\$t]['score'], 3)." 200: 202: \$t 203: ".\$r[\$i]['mielie']['jw'][\$t]['word']." 204: ".round(\$r[\$i]['mielie']['jw'][\$t]['score'], 3)." 205:

```
206:
            $t
            ".$r[$i]['mielie']['ro'][$t]['word']."
207:
            ".round($r[$i]['mielie']['ro'][$t]['score'], 3)."
208:
            ";
209:
210:
      }
211:
212:
       echo "";
213:
      for ($t=1; $t<=2; $t++) {
214: echo "
215:
            R
216:
            $correctWord
217:
            ".round($r[$i]['correctWordJW'], 3)."
218:
219:
            R
220:
            $correctWord
221:
            ".round($r[$i]['correctWordRO'], 3)."";
2.22:
      }
223:
       echo " ";
224: }
225:
226: echo "</body></html>";
227:
228: ?>
```

#### Listing of "jaroWinkler.php" [18]

```
1:
      <?php
  2:
  3:
      function getCommonCharacters( $string1, $string2, $allowedDistance ){
  4:
        $str1 len = strlen($string1);
  5:
        $str2 len = strlen($string2);
  6:
        $temp string2 = $string2;
  7:
  8:
  9:
        $commonCharacters='';
 10:
 11:
        for( $i=0; $i < $str1 len; $i++) {</pre>
 13:
         $noMatch = True;
 14:
 15:
          // compare if char does match inside given allowedDistance
 16:
          // and if it does add it to commonCharacters
          for( $j= max( 0, $i-$allowedDistance ); $noMatch && $j < min( $i +</pre>
$allowedDistance + 1, $str2 len ); $j++) {
         if( $temp string2[$j] == $string1[$i] ){
 18:
              $noMatch = False;
 19:
 20:
 21:
          $commonCharacters .= $string1[$i];
 22:
          $temp string2[$j] = '';
 23:
 24:
            }
 25:
          }
 26:
        }
 27:
 28:
        return $commonCharacters;
 29:
      }
 30:
 31:
      function Jaro( $string1, $string2 ){
 32:
        $str1_len = strlen( $string1 );
 34:
        $str2 len = strlen( $string2 );
 35:
 36:
         // theoretical distance
 37:
        $distance = (int) floor(min( $str1_len, $str2_len ) / 2.0);
 38:
  39:
         // get common characters
 40:
        $commons1 = getCommonCharacters( $string1, $string2, $distance );
        $commons2 = getCommonCharacters( $string2, $string1, $distance );
 41:
 42:
 43:
        if( ($commons1_len = strlen( $commons1 )) == 0) return 0;
        if( ($commons2 len = strlen( $commons2 )) == 0) return 0;
 44:
 45:
 46:
         // calculate transpositions
        $transpositions = 0;
 47:
```

```
48:
        $upperBound = min( $commons1 len, $commons2 len );
        for( $i = 0; $i < $upperBound; $i++) {</pre>
 49:
 50:
         if( $commons1[$i] != $commons2[$i] ) $transpositions++;
 51:
 52:
        $transpositions /= 2.0;
 53:
 54:
 55:
        // return the Jaro distance
 56:
          return ($commons1 len/($str1 len) + $commons2 len/($str2 len) + ($commons1 len -
$transpositions)/($commons1 len)) / 3.0;
 57:
 58:
 59:
      }
 60:
 61: function getPrefixLength( $string1, $string2, $MINPREFIXLENGTH = 4 ){
 62:
        $n = min( array( $MINPREFIXLENGTH, strlen($string1), strlen($string2) ) );
 63:
 64:
       for($i = 0; $i < $n; $i++){
 65:
 66:
         if( $string1[$i] != $string2[$i] ){
           // return index of first occurrence of different characters
 67:
 68:
            return $i;
 69:
         }
 70:
        }
 71:
 72:
        // first n characters are the same
 73:
        return $n;
 74: }
 75:
 76: function JaroWinkler($string1, $string2, $PREFIXSCALE = 0.1 ){
 77:
 78:
        $JaroDistance = Jaro( $string1, $string2 );
 79:
 80:
       $prefixLength = getPrefixLength( $string1, $string2 );
 81:
 82:
        return $JaroDistance + $prefixLength * $PREFIXSCALE * (1.0 - $JaroDistance);
 83: }
 84:
 85: ?>
```

#### Listing of "ratcliffObershelp.php", with embedded [16]

1: php<br 2: /**	)	
3:	*	compares two strings and returns longest common substring
4:	*	Compared one correspondence consolic common capaciting
5:	*	Compares the two source strings character by character, captures every common
substring		
6:	*	between them, and returns the longest common substring found. Substrings of
less than		
7:		two characters long are ignored, and if there are multiple longest common
substrings,		
8:	*	the one that appears first in the first source string is returned.
9:	*	
10:	*	@author Charlie Greenbacker charlie@artificialminds.net
12:	*	@param \$str1 - String - first source string for comparison
13:	*	@param \$str1 - String - Hist source string for comparison @param \$str2 - String - second source string for comparison
14:	*	eparam ystrz - String - Second Source String for comparison
15:	*	@return String - longest common substring of the two source strings
16:	* /	
	fun	ction longest common substring(\$str1, \$str2)
18:	{	
19:		<pre>\$arySubstrings = array(); //stores all common substrings</pre>
20:		//iterate one-by-one through every character in both strings
21:		for (\$i = 0; \$i < strlen(\$strl); \$i++) {
22:		for (\$j = 0; \$j < strlen(\$str2); \$j++) {
23:		if (substr(\$str1, \$i, 1) == substr(\$str2, \$j, 1)) { //initial match
found		
24:		<pre>\$substring = substr(\$str1, \$i, 1); //start with first 2 matching</pre>
characters		
25:	- 1-	/* \$i temp is used to move character-by-character in \$str1 while
keeping tra	CK	t of the eterning position of the substance with fi
20:		* of the starting position of the substring with \$i

```
27:
 28:
                           i = i + 1;
 29:
                           $j = $j + 1; //move to the next character after the initial match
in $str2
 30:
                           /* continue while subsequent character pairs match and the ends of
both strings
                            * have not been reached
 31:
                            * /
 33:
                           while (($str1{$i temp} == $str2{$j}) && ($i temp < strlen($str1))</pre>
&& ($j < strlen($str2))) {
                                //append this matched character to the end of the substring
 34:
                               $substring .= $str1{$i_temp};
  35:
                               $i temp++; //move to the next character pair
 36:
  37:
                               $j++;
 38:
  39:
                           $arySubstrings[] = trim($substring);
 40:
                       }
 41:
                   }
 42:
 43:
               $arySubstrings = array unique($arySubstrings); //remove duplicate common
substrings
 44:
               /* return the longest substring in the array; if more than one are longest,
  45:
                * the first of them is returned
               */
 46:
 47:
               $strLCS = $arySubstrings[0];
 48:
               foreach ($arySubstrings as $strCurrent) {
  49:
                 if (strlen($strCurrent) > strlen($strLCS)) {
  50:
                       $strLCS = $strCurrent;
  51:
                   }
 52:
               }
               return $strLCS;
  53:
  54:
          }
  55:
  56:
  57:
  58: function Ratcliff($string1, $string2) {
  59:
           $blocks[0][0] = $string1;
  60:
  61:
           $blocks[0][1] = $string2;
  62:
           $m = 0;
  63:
  64:
          do {
  65:
               $words = array pop($blocks);
  66:
               $common = longest common substring($words[0], $words[1]);
  67:
  68:
              if (!$common) {continue;}
  69:
               $m += strlen($common);
  71:
  72:
               $leftWord1 = trim(strstr($words[0], $common, true));
  73:
               $rightWord1 = trim(strstr($words[0], $common));
  74:
  75:
               $leftWord2 = trim(strstr($words[1], $common, true));
 76:
               $rightWord2 = trim(strstr($words[1], $common));
  77:
 78:
               for ($i=0; $i<strlen($common); $i++) {$rightWord1[$i]=""; $rightWord2[$i]="";}</pre>
 79:
  80:
               if ($leftWord1 && $leftWord2) {array push( $blocks, array($leftWord1,
$leftWord2) );}
               if ($rightWord1 && $rightWord2) {array push( $blocks, array($rightWord1,
 81:
$rightWord2) );}
 82:
 83:
           while (count($blocks));
 84:
 85:
           $score = (2*$m) / ( strlen($string1) + strlen($string2) );
  86:
           return $score;
  87:
 88: }
 89:
  90: ?>
```